

Glite Security encrypted storage cpp Reference Manual

Version 0.8.3

Generated by Doxygen 1.3.5

Thu May 11 18:54:33 2006

Contents

1	Cryptographic Tools for glite EDS	1
2	Glite Security encrypted storage cpp Namespace Index	1
3	Glite Security encrypted storage cpp Class Index	2
4	Glite Security encrypted storage cpp File Index	2
5	Glite Security encrypted storage cpp Namespace Documentation	2
6	Glite Security encrypted storage cpp Class Documentation	7
7	Glite Security encrypted storage cpp File Documentation	23

1 Cryptographic Tools for glite EDS

1.1 Introduction

This is the documentation of the security module that contain cryptographic tools to be used in the gLite grid middleware.

1.2 Conditions

Copyright (c) Members of the EGEE Collaboration. 2004.

See <http://eu-egee.org/partners/> for details on the copyright holders.

For license conditions see the license file or <http://eu-egee.org/license.html>

Author:

Patrick Guio <patrick.guio@bccs.uib.no>

2 Glite Security encrypted storage cpp Namespace Index

2.1 Glite Security encrypted storage cpp Namespace List

Here is a list of all namespaces with brief descriptions:

glite	3
-----------------------	----------

3 Glite Security encrypted storage cpp Class Index

3.1 Glite Security encrypted storage cpp Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

glite::assignXor< Tp >	7
glite::bitwiseXor< Tp >	8
glite::Crypt (Class for encrypted data storage)	8
glite::inputKey< key_type > (State structure manipulator to input key)	19
glite::outputKey< key_type > (State structure manipulator to output key)	20
glite::setFormat (State structure manipulator to format key)	22

4 Glite Security encrypted storage cpp File Index

4.1 Glite Security encrypted storage cpp File List

Here is a list of all files with brief descriptions:

src/base64.cc (Definitions of member functions for Base64 encoding/decoding)	23
src/crypt.cc (Definitions of member functions for Pseudo-random key and initialisation vector generation Encryption and decryption blocks and files Miscellaneous modifiers and queries Error handling)	23
src/crypt.h (Declarations for gLite encrypted data storage)	23
src/io.cc (Definitions for key I/O manipulation)	24
src/shamir.cc (Definition for Shamir secret sharing (SSS) scheme)	25
src/test-base64.cc	25
src/test-shamir.cc	26
src/test-tss.cc	26
src/tss.cc (Definitions for Trivial secret sharing (TSS) scheme)	27

5 Glite Security encrypted storage cpp Namespace Documentation

5.1 glite Namespace Reference

Classes

- struct [assignXor](#)
- struct [bitwiseXor](#)
- class [Crypt](#)
Class for encryted data storage.
- struct [inputKey](#)
State structure manipulator to input key.
- struct [outputKey](#)
State structure manipulator to output key.
- struct [setFormat](#)
State structure manipulator to format key.

Functions

- template<typename key_type> key_type [Array2Key](#) (const typename key_type::value_type *array, unsigned int length)
Convert an array into a key.
- template [Crypt::Key](#) [Array2Key](#) (const [Crypt::Key](#)::value_type *array, unsigned int length)
- template [Crypt::Base64Key](#) [Array2Key](#) (const [Crypt::Base64Key](#)::value_type *array, unsigned int length)
- template [Crypt::ShortKey](#) [Array2Key](#) (const [Crypt::ShortKey](#)::value_type *array, unsigned int length)
- template<typename key_type> key_type::value_type * [Key2Array](#) (const key_type &vec, unsigned int &length)
Convert a key into an array.
- template [Crypt::Key](#)::value_type * [Key2Array](#) (const [Crypt::Key](#) &vec, unsigned int &length)
- template [Crypt::Base64Key](#)::value_type * [Key2Array](#) (const [Crypt::Base64Key](#) &vec, unsigned int &length)
- template [Crypt::ShortKey](#)::value_type * [Key2Array](#) (const [Crypt::ShortKey](#) &vec, unsigned int &length)
- std::ostream & [operator<<](#) (std::ostream &os, const [Crypt](#) &c)
Output insertion operator for object of class [Crypt](#).
- template<typename key_type> std::ostream & [operator<<](#) (std::ostream &os, const [outputKey](#)< std::vector< key_type > > &k)
Output insertion operator for object of type key.
- std::ostream & [operator<<](#) (std::ostream &os, const [outputKey](#)< [Crypt::Base64Key](#) > &k)
Output insertion operator for object of type Base64 key.
- template<typename key_type> std::ostream & [operator<<](#) (std::ostream &os, const [outputKey](#)< std::vector< std::vector< key_type > > > &k)

Output insertion operator for object of type split keys.

- `template<typename key_type> std::istream & operator>> (std::istream &is, inputKey< key_type > &k)`

Input insertion operator for object of type key.

- `std::istream & operator>> (std::istream &is, const setFormat &f)`

Input insertion operator for object of type format.

- `std::ostream & operator<< (std::ostream &os, const setFormat &f)`

Output insertion operator for object of type format.

- `template std::ostream & operator<< (std::ostream &os, const outputKey< Crypt::Key > &k)`
- `template std::ostream & operator<< (std::ostream &os, const outputKey< Crypt::ShortKey > &k)`
- `template std::ostream & operator<< (std::ostream &os, const outputKey< Crypt::LongKey > &k)`
- `template std::ostream & operator<< (std::ostream &os, const outputKey< Crypt::SplitKeys > &k)`
- `template std::ostream & operator<< (std::ostream &os, const outputKey< Crypt::SplitShortKeys > &k)`
- `template std::istream & operator>> (std::istream &is, inputKey< Crypt::Key > &k)`
- `template std::istream & operator>> (std::istream &is, inputKey< Crypt::ShortKey > &k)`
- `template std::istream & operator>> (std::istream &is, inputKey< Crypt::LongKey > &k)`
- `template<typename InputIterator1, typename InputIterator2, typename BinaryOperator> InputIterator2 transform (InputIterator1 first1, InputIterator1 last1, InputIterator2 first2, BinaryOperator binary_op)`

Variables

- `const int evp_max_block_length = 32`
- `const Crypt::longByte prime = 65521`

Value of the prime number for modular arithmetic.

5.1.1 Function Documentation

5.1.1.1 `template Crypt::ShortKey Array2Key (const Crypt::ShortKey::value_type * array, unsigned int length)`

5.1.1.2 `template Crypt::Base64Key Array2Key (const Crypt::Base64Key::value_type * array, unsigned int length)`

5.1.1.3 `template Crypt::Key Array2Key (const Crypt::Key::value_type * array, unsigned int length)`

5.1.1.4 `template<typename key_type> key_type glite::Array2Key (const typename key_type::value_type * array, unsigned int length)`

Convert an array into a key.

Parameters:

in] array pointer to an array block

in] length array size

Returns:

key converted from array

5.1.1.5 `template Crypt::ShortKey::value_type* Key2Array (const Crypt::ShortKey & vec, unsigned int & length)`

5.1.1.6 `template Crypt::Base64Key::value_type* Key2Array (const Crypt::Base64Key & vec, unsigned int & length)`

5.1.1.7 `template Crypt::Key::value_type* Key2Array (const Crypt::Key & vec, unsigned int & length)`

5.1.1.8 `template<typename key_type> key_type::value_type * glite::Key2Array (const key_type & vec, unsigned int & length)`

Convert a key into an array.

Parameters:

in] key

out] length array size

Returns:

pointer to an array block (allocated with new, freed with delete)

5.1.1.9 `template std::ostream& operator<< (std::ostream & os, const outputKey< Crypt::SplitShortKeys > & k)`

5.1.1.10 `template std::ostream& operator<< (std::ostream & os, const outputKey< Crypt::SplitKeys > & k)`

5.1.1.11 `template std::ostream& operator<< (std::ostream & os, const outputKey< Crypt::LongKey > & k)`

5.1.1.12 `template std::ostream& operator<< (std::ostream & os, const outputKey< Crypt::ShortKey > & k)`

5.1.1.13 `template std::ostream& operator<< (std::ostream & os, const outputKey< Crypt::Key > & k)`

5.1.1.14 `std::ostream & glite::operator<< (std::ostream & os, const setFormat & f)`

Output insertion operator for object of type format.

5.1.1.15 `template<typename key_type> std::ostream & glite::operator<< (std::ostream & os, const outputKey< std::vector< std::vector< key_type > > > & k)`

Output insertion operator for object of type split keys.

5.1.1.16 `std::ostream & glite::operator<< (std::ostream & os, const outputKey< Crypt::Base64Key > & k)`

Output insertion operator for object of type Base64 key.

5.1.1.17 `template<typename key_type> std::ostream & glite::operator<< (std::ostream & os, const outputKey< std::vector< key_type > > & k)`

Output insertion operator for object of type key.

5.1.1.18 `std::ostream & glite::operator<< (std::ostream & os, const Crypt & c)`

Output insertion operator for object of class [Crypt](#).

5.1.1.19 `template std::istream& operator>> (std::istream & is, inputKey< Crypt::LongKey > & k)`

5.1.1.20 `template std::istream& operator>> (std::istream & is, inputKey< Crypt::ShortKey > & k)`

5.1.1.21 `template std::istream& operator>> (std::istream & is, inputKey< Crypt::Key > & k)`

5.1.1.22 `std::istream & glite::operator>> (std::istream & is, const setFormat & f)`

Input insertion operator for object of type format.

5.1.1.23 `template<typename key_type> std::istream & glite::operator>> (std::istream & is, inputKey< key_type > & k)`

Input insertion operator for object of type key.

5.1.1.24 `template<typename InputIterator1, typename InputIterator2, typename BinaryOperator> InputIterator2 transform (InputIterator1 first1, InputIterator1 last1, InputIterator2 first2, BinaryOperator binary_op)`

5.1.2 Variable Documentation

5.1.2.1 `const int glite::evp_max_block_length = 32 [static]`

5.1.2.2 `const Crypt::longByte glite::prime = 65521 [static]`

Value of the prime number for modular arithmetic.

6 Glite Security encrypted storage cpp Class Documentation

6.1 glite::assignXor< Tp > Struct Template Reference

`template<class Tp> struct glite::assignXor< Tp >`

Public Member Functions

- void `operator()` (Tp &x, const Tp &y) const

6.1.1 Member Function Documentation

6.1.1.1 `template<class Tp> void glite::assignXor< Tp >::operator() (Tp & x, const Tp & y) const` [inline]

The documentation for this struct was generated from the following file:

- [src/tss.cc](#)

6.2 glite::bitwiseXor< Tp > Struct Template Reference

`template<class Tp> struct glite::bitwiseXor< Tp >`

Public Member Functions

- `Tp operator() (const Tp &x, const Tp &y) const`

6.2.1 Member Function Documentation

6.2.1.1 `template<class Tp> Tp glite::bitwiseXor< Tp >::operator() (const Tp & x, const Tp & y) const` [inline]

The documentation for this struct was generated from the following file:

- [src/tss.cc](#)

6.3 glite::Crypt Class Reference

```
#include <crypt.h>
```

6.3.1 Detailed Description

Class for encrypted data storage.

Available methods to

- encrypt/decrypt a buffer or a file using an encryption key and an algorithm implementation from OpenSSL.
- Base64 encode/decode a key.
- split/join key using Trivial Sharing Secret scheme.
- split/join key using Shamir Sharing Secret scheme.

Public Types

- typedef unsigned char [byte](#)
default key type
- typedef std::vector< [byte](#) > [Key](#)
container for key
- typedef std::string [Base64Key](#)
container for Base64 key.
- typedef std::vector< [Key](#) > [SplitKeys](#)
container for TSS split keys.
- typedef unsigned short [shortByte](#)
key type for SSS key
- typedef std::vector< [shortByte](#) > [ShortKey](#)
container for SSS key
- typedef std::vector< [shortByte](#) > [Polynom](#)
container for SSS polynom representation.
- typedef std::vector< [ShortKey](#) > [SplitShortKeys](#)
container for SSS split keys.
- typedef unsigned long [longByte](#)
key type for SSS key processing
- typedef std::vector< [longByte](#) > [LongKey](#)
container for SSS key processing

Public Member Functions

- [Crypt](#) (const std::string cipher="bf-cbc", int keyLength=0)
default constructor
- [~Crypt](#) ()
default destructor
- void [encrypt](#) ([byte](#) *in, int isize, [byte](#) *&out, int &osize) const
encrypts a data buffer
- void [encrypt](#) (const std::string &ifile, const std::string &ofile) const
encrypts a file
- void [decrypt](#) ([byte](#) *in, int isize, [byte](#) *&out, int &osize) const
decrypts an input data buffer

- void `decrypt` (const std::string &ifile, const std::string &ofile) const
decrypts a file
- void `encodeBase64` (const `Key` &key, `Base64Key` &b64key) const
Base64 encode an input key.
- void `decodeBase64` (const `Base64Key` &b64key, `Key` &key) const
Base64 decode an input key.
- void `splitKeyTSS` (const `Key` &key, int nShares, `SplitKeys` &keys) const
Split Key using Trivial Secret Sharing.
- void `joinKeyTSS` (const `SplitKeys` &keys, `Key` &key) const
Join Keys using Trivial Secret Sharing.
- void `splitKeySSS` (const `Key` &key, int nNeeded, int nShares, `Key` &x, `SplitShortKeys` &keys) const
Split Key using Shamir Secret Sharing.
- void `joinKeySSS` (const int nNeeded, const `Key` &x, const `SplitShortKeys` &keys, `Key` &key) const
Join Keys using Shamir Secret Sharing.
- void `setKeyAndIV` (const `Key` &key, const `Key` &iv=`Key`())
Set an encryption/decryption key and initialisation vector (optional).
- `Key getKey` () const
Return current encryption/decryption key.
- `Key getIV` () const
Return current initialisation vector.
- void `setBufferSize` (int size)
Set buffer size to encrypt/decrypt file.
- int `getBufferSize` () const
Return current buffer size.
- void `setVerbose` (int verbose)
Set verbose level.
- int `getVerbose` () const
Return current verbose level.
- void `printOn` (std::ostream &os) const
Print state of Crypter object.

Private Member Functions

- void [seedPRNG](#) (int bytes=1) const
Seed the pseudo random number generator.
- void [drawKey](#) ()
Draw a pseudo random key and set the encryption/decryption key.
- void [drawIV](#) ()
Draw a pseudo-random initialisation vector and set the initialisation vector.
- void [initCrypters](#) ()
Initialise Crypter object for encryption/decryption.
- void [handleError](#) (const char *thisFile, int thisLine) const
Handle error and throw an exception.
- void [drawPRN](#) ([Key](#) &key) const
Draw a random key (TSS).
- void [drawPRN](#) ([Polynom](#) &p) const
Draw a random polynom (SSS).
- [Polynom](#) [initPolynom](#) (int k, [byte](#) a0) const
Initialise a polynomial to be used in SSS.
- [longByte](#) [evalPolynom](#) (const [Polynom](#) &p, const [longByte](#) x) const
Evaluate a polynomial at a given value (SSS).
- [longByte](#) [inverseModulo](#) (const [longByte](#) n) const
Calculate the modular (prime) inverse of a number.
- [longByte](#) [divideModulo](#) (const [longByte](#) numerator, const [longByte](#) denominator) const
Compute the modular (prime) division of two numbers.
- void [evalLagrangeInterpAt0](#) (const [Key](#) &x, [LongKey](#) &numerator, [LongKey](#) &denominator) const
Compute Lagrange interpolation at zero.

Private Attributes

- const std::string [m_cipherName](#)
name of OpenSSL cypher type
- unsigned int [m_keyLength](#)
encryption/decryption key length
- unsigned int [m_ivLength](#)
initialisation vector length

- int [m_bufferSize](#)
buffer size to encrypt/decrypt file
- EVP_CIPHER_CTX * [m_ectx](#)
OpenSSL encrypting cipher context.
- EVP_CIPHER_CTX * [m_dctx](#)
OpenSSL decrypting cipher context.
- const EVP_CIPHER * [m_type](#)
OpenSSL EVP_CIPHER structure.
- Key [m_key](#)
encryption/decryption key
- Key [m_iv](#)
initialisation vector
- int [m_verbose](#)
verbose level

6.3.2 Member Typedef Documentation

6.3.2.1 typedef std::string [glite::Crypt::Base64Key](#)

container for Base64 key.

6.3.2.2 typedef unsigned char [glite::Crypt::byte](#)

default key type

6.3.2.3 typedef std::vector<[byte](#)> [glite::Crypt::Key](#)

container for key

6.3.2.4 typedef unsigned long [glite::Crypt::longByte](#)

key type for SSS key processing

6.3.2.5 typedef std::vector<longByte> glite::Crypt::LongKey

container for SSS key processing

6.3.2.6 typedef std::vector<shortByte> glite::Crypt::Polynom

container for SSS polynom representation.

6.3.2.7 typedef unsigned short glite::Crypt::shortByte

key type for SSS key

6.3.2.8 typedef std::vector<shortByte> glite::Crypt::ShortKey

container for SSS key

6.3.2.9 typedef std::vector<Key> glite::Crypt::SplitKeys

container for TSS split keys.

6.3.2.10 typedef std::vector<ShortKey > glite::Crypt::SplitShortKeys

container for SSS split keys.

6.3.3 Constructor & Destructor Documentation**6.3.3.1** glite::Crypt::Crypt (const std::string *cipherName* = "bf-cbc", int *keyLength* = 0)

default constructor

builds an encrypter/decrypter and initialise the associated OpenSSL context

Parameters:

in] cipherName OpenSSL cipher name (see man enc for a list of supported ciphers)

in] keyLength length of the encryption key in bits

6.3.3.2 glite::Crypt::~~Crypt ()

default destructor

6.3.4 Member Function Documentation

6.3.4.1 void glite::Crypt::decodeBase64 (const Base64Key & b64message, Key & message) const

Base64 decode an input key.

Parameters:

- in]* b64message input Base64 key to decode
- out]* message output decoded key

6.3.4.2 void glite::Crypt::decrypt (const std::string & ifile, const std::string & ofile) const

decrypts a file

Parameters:

- in]* ifile input filename.
- in]* ofile output filename.

6.3.4.3 void glite::Crypt::decrypt (byte * in, int isize, byte *& out, int & osize) const

decrypts an input data buffer

Parameters:

- in]* in input data buffer
- in]* isize input data buffer size
- out]* out output data buffer Newly allocated decrypted data buffer: it is up to the caller to deallocate it
- out]* osize returned size of decrypted data buffer

6.3.4.4 Crypt::longByte glite::Crypt::divideModulo (const longByte numerator, const longByte denominator) const [private]

Compute the modular (prime) division of two numbers.

6.3.4.5 void glite::Crypt::drawIV () [private]

Draw a pseudo-random initialisation vector and set the initialisation vector.

6.3.4.6 void glite::Crypt::drawKey () [private]

Draw a pseudo random key and set the encryption/decryption key.

6.3.4.7 void glite::Crypt::drawPRN (Polynom & *p*) const [private]

Draw a random polynom (SSS).

6.3.4.8 void glite::Crypt::drawPRN (Key & *key*) const [private]

Draw a random key (TSS).

6.3.4.9 void glite::Crypt::encodeBase64 (const Key & *message*, Base64Key & *b64message*) const

Base64 encode an input key.

Parameters:

in] message input key to encode

out] b64message output encoded key

6.3.4.10 void glite::Crypt::encrypt (const std::string & *ifile*, const std::string & *ofile*) const

encrypts a file

Parameters:

in] ifile input filename.

in] ofile output filename.

6.3.4.11 void glite::Crypt::encrypt (byte * *in*, int *isize*, byte *& *out*, int & *osize*) const

encrypts a data buffer

Parameters:

in] in input data buffer.

in] isize input data buffer size.

out] out output data buffer. Newly allocated encrypted data buffer: it is up to the caller to deallocate it.

out] osize returned size of encrypting data buffer (must be known for decrypting)

6.3.4.12 void glite::Crypt::evalLagrangeInterpAt0 (const Key & *x*, LongKey & *numerator*, LongKey & *denominator*) const [private]

Compute Lagrange interpolation at zero.

6.3.4.13 `Crypt::longByte glite::Crypt::evalPolynom (const Polynom & p, const longByte x) const` [private]

Evaluate a polynomial at a given value (SSS).

6.3.4.14 `int glite::Crypt::getBufferSize () const`

Return current buffer size.

6.3.4.15 `Crypt::Key glite::Crypt::getIV () const`

Return current initialisation vector.

6.3.4.16 `Crypt::Key glite::Crypt::getKey () const`

Return current encryption/decryption key.

6.3.4.17 `int glite::Crypt::getVerbose () const`

Return current verbose level.

6.3.4.18 `void glite::Crypt::handleError (const char * thisFile, int thisLine) const` [private]

Handle error and throw an exception.

6.3.4.19 `void glite::Crypt::initCrypters ()` [private]

Initialise Crypter object for encryption/decryption.

6.3.4.20 `Crypt::Polynom glite::Crypt::initPolynom (int k, byte a0) const` [private]

Initialise a polynomial to be used in SSS.

Polynomial represented in descending powers

$$Y = P(0) * X^{k-1} + P(1) * X^{k-2} + ... + P(k-2) * X + P(k-1)$$

where $P(k-1)$ is the secret to share and all other coefficients are randomly chosen numbers modulo prime.

6.3.4.21 `Crypt::longByte glite::Crypt::inverseModulo (const longByte n) const` [private]

Calculate the modular (prime) inverse of a number.

calculate the modular inverse using Extended Euclidean Algorithm

The Extended Euclidean algorithm not only computes $\text{gcd}(n,m)$, but also returns the numbers a and b such that $\text{gcd}(n,m)=a*n+b*m$. If $\text{gcd}(n,m)=1$ this solves the problem of computing modular inverses, which is the case for $\text{gcd}(\text{prime},n) = 1$

6.3.4.22 void glite::Crypt::joinKeySSS (const int *nNeeded*, const Key & *x*, const SplitShortKeys & *keys*, Key & *key*) const

Join Keys using Shamir Secret Sharing.

Parameters:

- in]* *nNeeded* keys to join
- in]* *x* values at interpolation
- in]* *keys* to join
- out]* *key* joint key

6.3.4.23 void glite::Crypt::joinKeyTSS (const SplitKeys & *keys*, Key & *key*) const

Join Keys using Trivial Secret Sharing.

Parameters:

- in]* *keys* input keys to join
- out]* *key* output join key

6.3.4.24 void glite::Crypt::printOn (std::ostream & *os*) const

Print state of Crypter object.

6.3.4.25 void glite::Crypt::seedPRNG (int *bytes* = 1) const [private]

Seed the pseudo random number generator.

6.3.4.26 void glite::Crypt::setBufferSize (int *size*)

Set buffer size to encrypt/decrypt file.

6.3.4.27 void glite::Crypt::setKeyAndIV (const Key & *key*, const Key & *iv* = Key())

Set an encryption/decryption key and initialisation vector (optional).

6.3.4.28 void glite::Crypt::setVerbose (int *verbose*)

Set verbose level.

6.3.4.29 void glite::Crypt::splitKeySSS (const [Key](#) & *key*, int *nNeeded*, int *nShares*, [Key](#) & *x*, [SplitShortKeys](#) & *keys*) const

Split Key using Shamir Secret Sharing.

Parameters:

- in]* key input key to split
- in]* nNeeded input number of shares needed
- in]* nShares input number of shares
- out]* x output
- out]* keys output split keys

6.3.4.30 void glite::Crypt::splitKeyTSS (const [Key](#) & *key*, int *n*, [SplitKeys](#) & *keys*) const

Split Key using Trivial Secret Sharing.

Parameters:

- in]* key input key to split
- in]* nShares input number of shares
- out]* keys output split keys

6.3.5 Member Data Documentation**6.3.5.1 int [glite::Crypt::m_bufferSize](#) [private]**

buffer size to encrypt/decrypt file

6.3.5.2 const std::string [glite::Crypt::m_cipherName](#) [private]

name of OpenSSL cypher type

6.3.5.3 EVP_CIPHER_CTX* [glite::Crypt::m_dctx](#) [private]

OpenSSL decrypting cipher context.

6.3.5.4 `EVP_CIPHER_CTX*` `glite::Crypt::m_ectx` [private]

OpenSSL encrypting cipher context.

6.3.5.5 `Key` `glite::Crypt::m_iv` [private]

initialisation vector

6.3.5.6 `unsigned int` `glite::Crypt::m_ivLength` [private]

initialisation vector length

6.3.5.7 `Key` `glite::Crypt::m_key` [private]

encryption/decryption key

6.3.5.8 `unsigned int` `glite::Crypt::m_keyLength` [private]

encryption/decryption key length

6.3.5.9 `const EVP_CIPHER*` `glite::Crypt::m_type` [private]

OpenSSL EVP_CIPHER structure.

6.3.5.10 `int` `glite::Crypt::m_verbose` [private]

verbose level

The documentation for this class was generated from the following files:

- `src/crypt.h`
- `src/base64.cc`
- `src/crypt.cc`
- `src/io.cc`
- `src/shamir.cc`
- `src/tss.cc`

6.4 `glite::inputKey< key_type >` Struct Template Reference

```
#include <crypt.h>
```

6.4.1 Detailed Description

`template<typename key_type> struct glite::inputKey< key_type >`

State structure manipulator to input key.

Public Member Functions

- [inputKey](#) (const char separator=0)
- [~inputKey](#) ()

Public Attributes

- key_type [key_](#)
- char [separator_](#)

6.4.2 Constructor & Destructor Documentation

6.4.2.1 `template<typename key_type> glite::inputKey< key_type >::inputKey (const char separator = 0)`

6.4.2.2 `template<typename key_type> glite::inputKey< key_type >::~~inputKey ()`

6.4.3 Member Data Documentation

6.4.3.1 `template<typename key_type> key_type glite::inputKey< key_type >::key_`

6.4.3.2 `template<typename key_type> char glite::inputKey< key_type >::separator_`

The documentation for this struct was generated from the following files:

- [src/crypt.h](#)
- [src/io.cc](#)

6.5 glite::outputKey< key_type > Struct Template Reference

```
#include <crypt.h>
```

6.5.1 Detailed Description

template<typename key_type> struct glite::outputKey< key_type >

State structure manipulator to output key.

Public Member Functions

- [outputKey](#) (const key_type &key, const char separator=0, int lineWidth=64)
- [~outputKey](#) ()

Public Attributes

- key_type [key_](#)
- char [separator_](#)
- int [lineWidth_](#)

6.5.2 Constructor & Destructor Documentation

6.5.2.1 template<typename key_type> [glite::outputKey< key_type >::outputKey](#) (const key_type &key, const char *separator* = 0, int *lineWidth* = 64)

6.5.2.2 template<typename key_type> [glite::outputKey< key_type >::~~outputKey](#) ()

6.5.3 Member Data Documentation

6.5.3.1 template<typename key_type> key_type [glite::outputKey< key_type >::key_](#)

6.5.3.2 template<typename key_type> int [glite::outputKey< key_type >::lineWidth_](#)

6.5.3.3 template<typename key_type> char [glite::outputKey< key_type >::separator_](#)

The documentation for this struct was generated from the following files:

- [src/crypt.h](#)
- [src/io.cc](#)

6.6 glite::setFormat Struct Reference

```
#include <crypt.h>
```

6.6.1 Detailed Description

State structure manipulator to format key.

Public Member Functions

- [setFormat](#) (std::ios::fmtflags base, int width=0, char padding=' ')
- [~setFormat](#) ()

Public Attributes

- std::ios::fmtflags [base_](#)
- int [width_](#)
- char [padding_](#)

6.6.2 Constructor & Destructor Documentation

6.6.2.1 glite::setFormat::setFormat (std::ios::fmtflags *base*, int *width* = 0, char *padding* = ' ')

6.6.2.2 glite::setFormat::~[~setFormat](#) ()

6.6.3 Member Data Documentation

6.6.3.1 std::ios::fmtflags [glite::setFormat::base_](#)

6.6.3.2 char [glite::setFormat::padding_](#)

6.6.3.3 int [glite::setFormat::width_](#)

The documentation for this struct was generated from the following files:

- [src/crypt.h](#)
- [src/io.cc](#)

7 Glite Security encrypted storage cpp File Documentation

7.1 src/base64.cc File Reference

7.1.1 Detailed Description

Definitions of member functions for Base64 encoding/decoding.

Uses OpenSSL BIO interface.

test-base64.cc This is a simple test for Base64 encoding/decoding

```
#include <crypt.h>
```

Namespaces

- namespace [glite](#)

7.2 src/crypt.cc File Reference

7.2.1 Detailed Description

Definitions of member functions for Pseudo-random key and initialisation vector generation Encryption and decryption blocks and files Miscellaneous modifiers and queries Error handling.

- * - * - * - Standalone functions to convert from/to key to/from array block

Uses OpenSSL EVP cipher and ERR interfaces.

```
#include "crypt.h"
```

Namespaces

- namespace [glite](#)

7.3 src/crypt.h File Reference

7.3.1 Detailed Description

Declarations for gLite encryted data storage.

Provides declarations for a set of functionalities to process files

- buffer and file encryption/decryption,

- key generation
- key manipulation
 - split/join
 - base64-encode/decode
- key i/o manipulation.

This file is the only file to include.

```
#include <string>
#include <iostream>
#include <fstream>
#include <sstream>
#include <iomanip>
#include <stdexcept>
#include <vector>
#include <limits>
#include <openssl/bio.h>
#include <openssl/evp.h>
#include <openssl/err.h>
#include <openssl/rand.h>
```

Namespaces

- namespace [glite](#)

Defines

- #define [CRYPT_H](#) 1

7.3.2 Define Documentation

7.3.2.1 #define CRYPT_H 1

7.4 src/io.cc File Reference

7.4.1 Detailed Description

Definitions for key I/O manipulation.

test-base64.cc test-tss.cc test-shamir.cc

```
#include <crypt.h>
```

Namespaces

- namespace [glite](#)

7.5 src/shamir.cc File Reference

7.5.1 Detailed Description

Definition for Shamir secret sharing (SSS) scheme.

Based on "How to Share a Secret", by Adi Shamir, Communications of the ACM, November, 1979, Volume 22, Number 11, page 612.

SSS provides a perfect (t, n) -threshold secret sharing scheme. i.e. it is a method for n parties to carry shares s_i of a secret s such that any t of them are needed to recover the secret, but so that no $t - 1$ of them can do so. The threshold is perfect if knowledge of $t - 1$ or fewer shares provides no information regarding s . Shamir (t, n) -threshold scheme is based on classical Lagrange polynomial interpolation of degree $t - 1$ with modular arithmetic instead of real arithmetic. The set of integers modulo a prime number 'prime' forms a field in which interpolation is possible. We choose to break the key in byte unit handled separately. The prime number has to be bigger than the largest number than can be represented (i.e. 0xff) and the number of shares n . In order to handle all byte values (0x00-0xff) and so that we can multiply two such numbers, the shared secrets will fit in a 16-bits integer (unsigned short). The prime has to be less than 2^{16} in order to fit them all. The largest such prime is 65521.

test-shamir.cc This is an simple split/join test for Shamir secret sharing scheme.

```
#include <crypt.h>
```

Namespaces

- namespace [glite](#)

7.6 src/test-base64.cc File Reference

```
#include <crypt.h>
```

Functions

- void [usage](#) (const char pname[])
- int [main](#) (int nargs, const char *args[])

7.6.1 Function Documentation

7.6.1.1 int main (int nargs, const char * args[])

7.6.1.2 void usage (const char *pname*[])

7.7 src/test-shamir.cc File Reference

```
#include <crypt.h>
```

Functions

- void [usage](#) (const char *pname*[])
- int [main](#) (int *nargs*, const char **args*[])

7.7.1 Function Documentation

7.7.1.1 int main (int *nargs*, const char * *args*[])

7.7.1.2 void usage (const char *pname*[])

7.8 src/test-tss.cc File Reference

```
#include <crypt.h>
```

Functions

- void [usage](#) (const char *pname*[])
- int [main](#) (int *nargs*, const char **args*[])

7.8.1 Function Documentation

7.8.1.1 int main (int *nargs*, const char * *args*[])

7.8.1.2 void usage (const char *pname*[])

7.9 src/tss.cc File Reference

7.9.1 Detailed Description

Definitions for Trivial secret sharing (TSS) scheme.

Based on the Wikipedia http://en.wikipedia.org/wiki/Secret_sharing

test-tss.cc This is a simple test for Trivial secret sharing

```
#include <crypt.h>
```

Namespaces

- namespace [glite](#)

Index

- ~Crypt
 - glite::Crypt, 13
- ~inputKey
 - glite::inputKey, 20
- ~outputKey
 - glite::outputKey, 21
- ~setFormat
 - glite::setFormat, 22
- Array2Key
 - glite, 4
- Base64Key
 - glite::Crypt, 12
- base_
 - glite::setFormat, 22
- byte
 - glite::Crypt, 12
- Crypt
 - glite::Crypt, 13
- crypt.h
 - CRYPT_H, 24
- CRYPT_H
 - crypt.h, 24
- decodeBase64
 - glite::Crypt, 13
- decrypt
 - glite::Crypt, 13
- divideModulo
 - glite::Crypt, 14
- drawIV
 - glite::Crypt, 14
- drawKey
 - glite::Crypt, 14
- drawPRN
 - glite::Crypt, 14
- encodeBase64
 - glite::Crypt, 14
- encrypt
 - glite::Crypt, 14, 15
- evalLagrangeInterpAt0
 - glite::Crypt, 15
- evalPolynom
 - glite::Crypt, 15
- evp_max_block_length
 - glite, 7
- getBufferSize
 - glite::Crypt, 15

- getIV
 - glite::Crypt, 15
- getKey
 - glite::Crypt, 15
- getVerbose
 - glite::Crypt, 15
- glite, 2
 - Array2Key, 4
 - evp_max_block_length, 7
 - Key2Array, 4, 5
 - operator<<, 5, 6
 - operator>>, 6
 - prime, 7
 - transform, 6
- glite::assignXor, 7
- glite::assignXor
 - operator(), 7
- glite::bitwiseXor, 7
- glite::bitwiseXor
 - operator(), 8
- glite::Crypt, 8
 - ~Crypt, 13
 - Base64Key, 12
 - byte, 12
 - Crypt, 13
 - decodeBase64, 13
 - decrypt, 13
 - divideModulo, 14
 - drawIV, 14
 - drawKey, 14
 - drawPRN, 14
 - encodeBase64, 14
 - encrypt, 14, 15
 - evalLagrangeInterpAt0, 15
 - evalPolynom, 15
 - getBufferSize, 15
 - getIV, 15
 - getKey, 15
 - getVerbose, 15
 - handleError, 16
 - initCrypters, 16
 - initPolynom, 16
 - inverseModulo, 16
 - joinKeySSS, 16
 - joinKeyTSS, 16
 - Key, 12
 - longByte, 12
 - LongKey, 12
 - m_bufferSize, 18
 - m_cipherName, 18

- m_dctx, 18
- m_ctx, 18
- m_iv, 18
- m_ivLength, 18
- m_key, 18
- m_keyLength, 18
- m_type, 19
- m_verbose, 19
- Polynom, 12
- printOn, 17
- seedPRNG, 17
- setBufferSize, 17
- setKeyAndIV, 17
- setVerbose, 17
- shortByte, 12
- ShortKey, 12
- SplitKeys, 12
- splitKeySSS, 17
- splitKeyTSS, 17
- SplitShortKeys, 12
- glite::inputKey, 19
- glite::inputKey
 - ~inputKey, 20
 - inputKey, 19
 - key_, 20
 - separator_, 20
- glite::outputKey, 20
- glite::outputKey
 - ~outputKey, 21
 - key_, 21
 - lineWidth_, 21
 - outputKey, 20
 - separator_, 21
- glite::setFormat, 21
- glite::setFormat
 - ~setFormat, 22
 - base_, 22
 - padding_, 22
 - setFormat, 22
 - width_, 22
- handleError
 - glite::Crypt, 16
- initCrypters
 - glite::Crypt, 16
- initPolynom
 - glite::Crypt, 16
- inputKey
 - glite::inputKey, 19
- inverseModulo
 - glite::Crypt, 16
- joinKeySSS
 - glite::Crypt, 16
- joinKeyTSS
 - glite::Crypt, 16
- Key
 - glite::Crypt, 12
- Key2Array
 - glite, 4, 5
- key_
 - glite::inputKey, 20
 - glite::outputKey, 21
- lineWidth_
 - glite::outputKey, 21
- longByte
 - glite::Crypt, 12
- LongKey
 - glite::Crypt, 12
- m_bufferSize
 - glite::Crypt, 18
- m_cipherName
 - glite::Crypt, 18
- m_dctx
 - glite::Crypt, 18
- m_ctx
 - glite::Crypt, 18
- m_iv
 - glite::Crypt, 18
- m_ivLength
 - glite::Crypt, 18
- m_key
 - glite::Crypt, 18
- m_keyLength
 - glite::Crypt, 18
- m_type
 - glite::Crypt, 19
- m_verbose
 - glite::Crypt, 19
- main
 - test-base64.cc, 25
 - test-shamir.cc, 25
 - test-tss.cc, 26
- operator()
 - glite::assignXor, 7
 - glite::bitwiseXor, 8
- operator<<
 - glite, 5, 6
- operator>>
 - glite, 6
- outputKey
 - glite::outputKey, 20
- padding_

- glite::setFormat, [22](#)
- Polynom
 - glite::Crypt, [12](#)
- prime
 - glite, [7](#)
- printOn
 - glite::Crypt, [17](#)
- seedPRNG
 - glite::Crypt, [17](#)
- separator_
 - glite::inputKey, [20](#)
 - glite::outputKey, [21](#)
- setBufferSize
 - glite::Crypt, [17](#)
- setFormat
 - glite::setFormat, [22](#)
- setKeyAndIV
 - glite::Crypt, [17](#)
- setVerbose
 - glite::Crypt, [17](#)
- shortByte
 - glite::Crypt, [12](#)
- ShortKey
 - glite::Crypt, [12](#)
- SplitKeys
 - glite::Crypt, [12](#)
- splitKeySSS
 - glite::Crypt, [17](#)
- splitKeyTSS
 - glite::Crypt, [17](#)
- SplitShortKeys
 - glite::Crypt, [12](#)
- src/base64.cc, [22](#)
- src/crypt.cc, [23](#)
- src/crypt.h, [23](#)
- src/io.cc, [24](#)
- src/shamir.cc, [24](#)
- src/test-base64.cc, [25](#)
- src/test-shamir.cc, [25](#)
- src/test-tss.cc, [26](#)
- src/tss.cc, [26](#)
- test-base64.cc
 - main, [25](#)
 - usage, [25](#)
- test-shamir.cc
 - main, [25](#)
 - usage, [26](#)
- test-tss.cc
 - main, [26](#)
 - usage, [26](#)
- transform
 - glite, [6](#)
- usage
 - test-base64.cc, [25](#)
 - test-shamir.cc, [26](#)
 - test-tss.cc, [26](#)
- width_
 - glite::setFormat, [22](#)